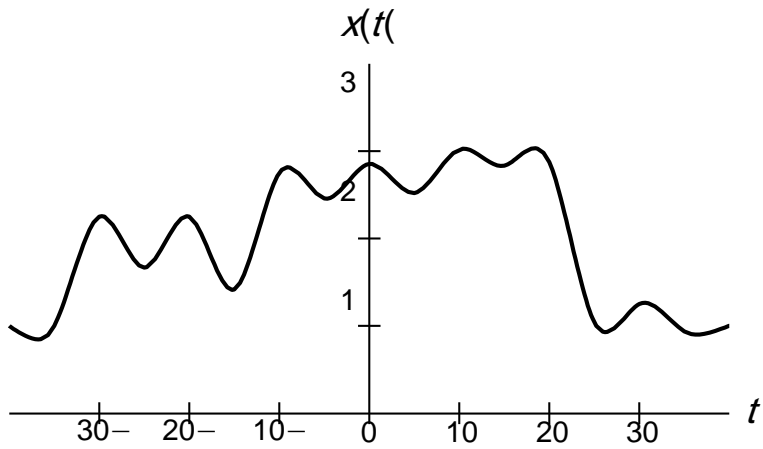


# Part 1

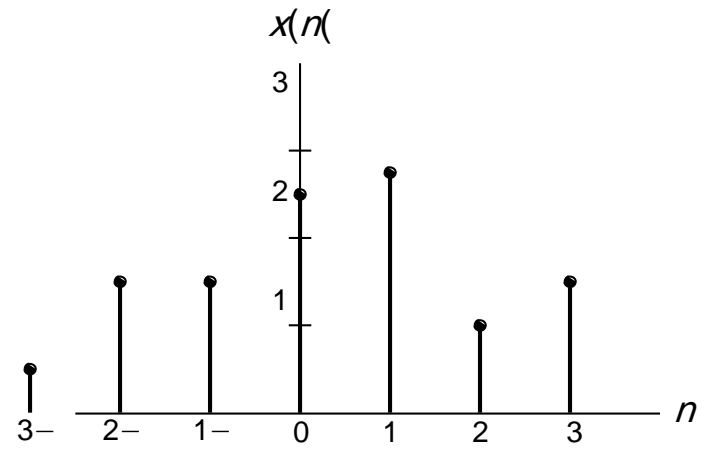
## Introduction

- A **signal** is a function of one or more variables that conveys information about some (usually physical) phenomenon.
- For a function  $f$ , in the expression  $f(t_1, t_2, \dots, t_n)$ , each of the  $\{t_k\}$  is called an **independent variable**, while the function value itself is referred to as a **dependent variable**.
- Some examples of signals include:
  - a voltage or current in an electronic circuit
  - the position, velocity, or acceleration of an object
  - force or torque in a mechanical system
  - a flow rate of a liquid or gas in a chemical process
  - digital image, digital video, or digital audio
  - a stock market index

- Number of independent variables (i.e., dimensionality):
  - A signal with *one* independent variable is said to be **one dimensional** (e.g., audio.)
  - A signal with *more than one* independent variable is said to be **multi-dimensional** (e.g., image.)
- Continuous or discrete independent variables:
  - A signal with *continuous* independent variables is said to be **continuous time (CT)** (e.g., voltage waveform.)
  - A signal with *discrete* independent variables is said to be **discrete time (DT)** (e.g., stock market index.)
- Continuous or discrete dependent variable:
  - A signal with a *continuous* dependent variable is said to be **continuous valued** (e.g., voltage waveform.)
  - A signal with a *discrete* dependent variable is said to be **discrete valued** (e.g., digital image.)
- A *continuous-valued CT* signal is said to be **analog** (e.g., voltage waveform.)
- A *discrete-valued DT* signal is said to be **digital** (e.g., digital audio.)

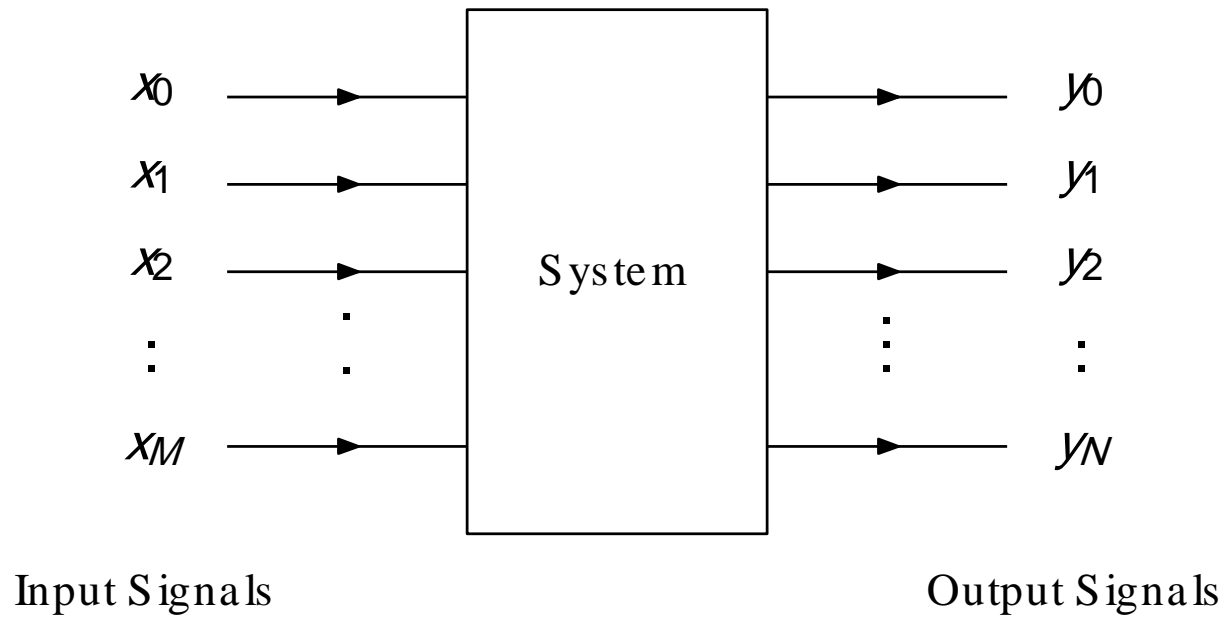


Continuous-Time (CT) Signal

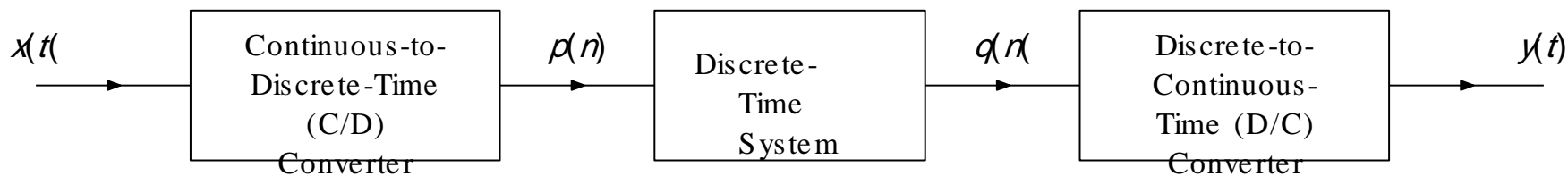


Discrete-Time (DT) Signal

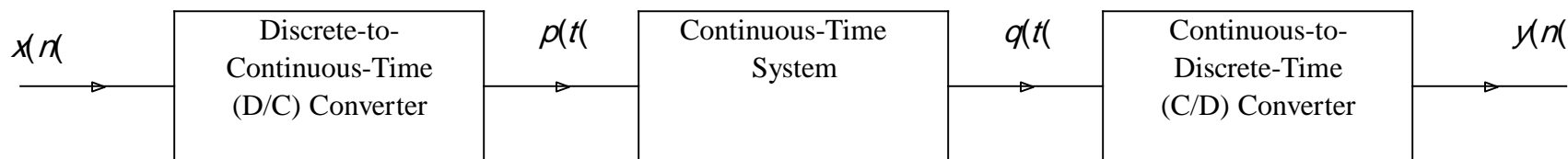
- A **system** is an entity that processes one or more input signals in order to produce one or more output signals.



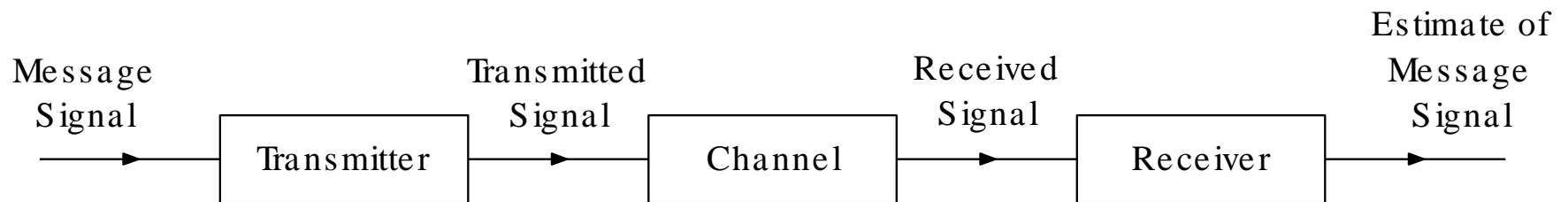
- Number of inputs:
  - A system with *one* input is said to be **single input (SI.)**
  - A system with *more than one* input is said to be **multiple input (MI.)**
- Number of outputs:
  - A system with *one* output is said to be **single output (SO.)**
  - A system with *more than one* output is said to be **multiple output (MO.)**
- Types of signals processed:
  - A system can be classified in terms of the *types of signals* that it processes.
  - Consequently, terms such as the following (which describe signals) can also be used to describe systems:
    - one-dimensional and multi-dimensional,
    - continuous-time (CT) and discrete-time (DT), and
    - analog and digital.
  - For example, a continuous-time (CT) system processes CT signals and a discrete-time (DT) system processes DT signals.



Processing a Continuous-Time Signal With a Discrete-Time System

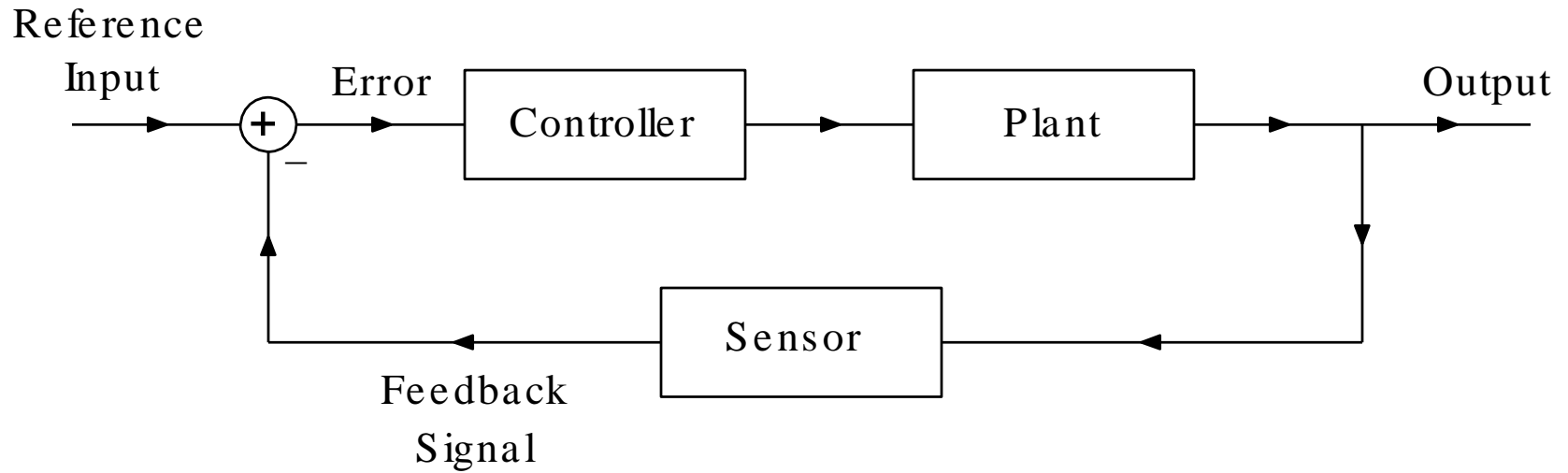


Processing a Discrete-Time Signal With a Continuous-Time System



General Structure of a Communication System





General Structure of a Feedback Control System

- Engineers build systems that process/manipulate signals.
- We need a formal mathematical framework for the study of such systems.
- Such a framework is necessary in order to ensure that a system will meet the required specifications (e.g., performance and safety.)
- If a system fails to meet the required specifications or fails to work altogether, negative consequences usually ensue.
- When a system fails to operate as expected, the consequences can sometimes be catastrophic.

- The (original) Tacoma Narrows Bridge was a suspension bridge linking Tacoma and Gig Harbor (WA, USA).
- This mile-long bridge, with a 2,800-foot main span, was the third largest suspension bridge at the time of opening.
- Construction began in Nov. 1938 and took about 19 months to build at a cost of \$6,400,000.
- On July 1, 1940, the bridge opened to traffic.
- On Nov. 7, 1940 at approximately 11:00, the bridge collapsed during a moderate (42 miles/hour) wind storm.
- The bridge was supposed to withstand winds of up to 120 miles/hour.
- The collapse was due to wind-induced vibrations and an *unstable mechanical system*.
- Repair of the bridge was not possible.
- Fortunately, a dog trapped in an abandoned car was the only fatality.

# )Continued( System Failure Example: Tacoma Narrows Bridge

IMAGE OMITTED FOR COPYRIGHT  
REASONS.

## Section 1.1

# Signals

- Earlier, we were introduced to CT and DT signals. A
- CT signal is called a **function**.
- A DT signal is called a **sequence**.
- Although, strictly speaking, a sequence is a special case of a function (where the domain of the function is the integers), we will use the term function exclusively to mean a function that is not a sequence.
- The  $n$ th element of a sequence  $x$  is denoted as either  $x(n)$  or  $x_n$ .

- Strictly speaking, an expression like “ $f(t)$ ” means the *value* of the function  $f$  evaluated at the point  $t$ .
- Unfortunately, engineers often use an expression like “ $f(t)$ ” to refer to the *function*  $f$  (rather than the value of  $f$  evaluated at the point  $t$ ), and this sloppy notation can lead to problems (e.g., ambiguity) in some situations.
- In contexts where sloppy notation may lead to problems, one should be careful to clearly distinguish between a function and its value.
- Example (meaning of notation):
  - Let  $f$  and  $g$  denote real-valued functions of a real variable.
  - Let  $t$  denote an arbitrary real number.
  - Let  $H$  denote a system operator (which maps a function to a function). The
  - quantity  $f + g$  is a *function*, namely, the function formed by adding the functions  $f$  and  $g$ .
  - The quantity  $f(t) + g(t)$  is a *number*, namely, the sum of: the value of the function  $f$  evaluated at  $t$ ; and the value of the function  $g$  evaluated at  $t$ . The
  - quantity  $Hx$  is a *function*, namely, the output produced by the system represented by  $H$  when the input to the system is the function  $x$
  - The quantity  $Hx(t)$  is a *number*, namely, the value of the function  $Hx$  evaluated at  $t$ .